

Control Name	Shift	Layer	Press	Release
TG1			Fire	
S2			Weapon Cycle	
S3			Contre mesures	
S4			Track-ir Center	
S1			Tir manuel	
H2U			Lock / Zoom / Reveal	
H2R			Next Target véhicule	
H2D			Optics / Toggle Zoom	
H2L			Next target tte cibles	
H3U			PTT Ingame Vehicle / Small Range TFAR	
H3D			Long Range TFAR	
H4U			Contre mesures	
H4D			Contre mesures 2	
H1U			Zoom in	
H1D			Zoom out	

Control Name	Shift	Layer	Press	Release
SC			Vol stationnaire auto	
MSU			Menu haut	
MSR			Menu Radio/Back	
MSD			Menu Bas	
MSL			Menu Action	
SPDB			Vue Int/Ext	
BSF			Freins de parking	
BSB			Freins de parking	
CHF			Gear	
CHB			Gear	
LTB			Attache/detache charge	
APUON			Moteur ON/OFF	
LDGH			GPS Toggle	
FLAPU			Flaps Up	
FLAPD			Flaps Down	
EACON			Light ON	
RDRNRM			Nightvision ON	
EORIGN			Arrêt Marche Moteur	
APUOFF			Moteur ON/OFF	
EACOFF			Light OFF	
RDRDIS			Nightvision OFF	
APDIS			Sling assistant	
CSU			Active compensation manuelle	
CSD			Regle compensation manuelle	